

Rules for 8U 2026 LFS Season

ASA/USA Softball 10U rules in effect, except as follows.

Season:

Playoffs: Seeding determined by season standings (wins/losses). Single elimination tournament.

Field Set-Up

- Coaches on both teams are required to participate in field set-up and clean-up for their scheduled games. If you can not be there to set up please communicate with the opposing coach.
- Bases- 60 ft
- Pitching- 30 ft
- Home team and Away team will be determined in advance on the games schedule.

Time Limit:

- No new inning after 1 hour 15 minutes. Finish out the inning.

Equipment:

- All bats used must be USA Softball approved. NO BASEBALL BATS ALLOWED.
- All infielders must wear a fielding mask while playing.
- Ball: 11 in RIF

4 Run Up Rule:

- Team that is batting can score **4 more runs** in their at bat than the other team or add more runs to their lead.

Example 1: Team A comes up to bat losing 2-0, Team A can score 6 runs to make it 2-6 (4 Runs Up).

Example 2: Team A comes up to bat leading 3-0 Team A can score 4 more runs to make it 7-0.

Player/Coach Pitch:

- Players will pitch to each batter. There are no walks if ball 4 is pitched, a coach will come out and assume the count. The coach must pitch from pitching rubber, each coach pitch is considered a strike. Any time the coach is hit by a batted ball the play is dead and the batter will be awarded the base with the baserunners advancing only if forced by the batter, the coach may not coach directly from the field.

Pitching

- Players will pitch to opposing team
- 2 consecutive inning limit for pitchers; re-entry allowed for 1 additional inning if the game goes beyond 4 innings. One pitch in an inning constitutes a complete inning.
- No walks

Illegal Pitches

- There are no illegal pitches. If in the umpires opinion the pitcher is gaining a gross advantage they will ask the coach to correct or have the pitcher replaced.

Hit by Pitch

- If a batter is hit with a player pitched ball in the air, the batter is awarded 1st base, if the pitched ball hits the ground first and bounces into the batter it's considered a ball and batter resumes at bat

Batting Roster

- Team must bat all present players up to 12. Any player after 12 may be added to the lineup or used as a substitute there will be no penalty for injury or illness, but that player may not re-enter the game once they skip an at-bat. Team may play with only 8 players with no penalty, opposing team is not required to drop players and match. Team may add players if they are late as long as they are on sub list on lineup card that is presented to umpire at the pre-game meeting.

Defense Set-Up

- Teams will play up to 10 players on defense. 4 players will be in the outfield. Outfielders may not line up as infielders (cannot be on dirt). You may have 1 coach in foul territory in the OF area. Coach is only there for safety and to coach pre-pitch and may not coach during play.

Bunting

- Players may bunt off pitchers. Players may not bunt off coach pitch. It will be a dead ball strike.

Stealing

- Players may steal 1 base per pitch. Players may not steal home.
- No back picks by catchers.

Courtesy Runner

- A courtesy runner may be used for pitcher and catcher, it must be last batted out.

Base Hits

- Batters and runners can only advance 1 base on balls hit in the infield. Batter and runners can advance multiple bases on balls hit to the outfield. Once the ball is in control by any defensive player in the infield, all players must stop at the next base. (Control meaning ball is in their glove and they are standing still)

Overthrows

- We encourage them to make the throw in the infield.

Infield Throws

- We encourage them to try and get an out by throwing the ball. Throws from within the infield by any player to any player. Runners may take or be awarded 1 extra base on overthrows.

Outfield Throws

- Throws from the outfield by any player to any player, runners may take extra bases and may continue to run until a player in the infield controls the ball. If the ball goes out of play the runner is awarded 2 bases from the time of the throw.

Liability to Be Out

- Runners may be put out if they advance beyond the base they are entitled to. At the end of the play, the umpires will return all runners back to their base they are entitled to if they have been put out by defense.

Special Rules

- No dropped 3rd strike or infield fly. There is no penalty for player entering dugout and will be returned to proper base determined by umpire.

Coaches

- If a coach is ejected he must sit out the next game. A warning will be given. Refer to coaches code of conduct.

Records

- Books are mandatory to be kept by both teams to refer back to if there's any questions about the official final score.
- Coaches are required to sign the official scorecard at the conclusion of each game. The official scorecard will be submitted by the Umpire to the Snack Bar. To ensure the accuracy of division standings, it is the coaches responsibility to report their wins/losses and scores to the Player Agent Sara Cain (530) 310-4920 for tracking and proper seeding for Playoffs.